

Hybrid particle-Kalman filter method for high-dimensional data assimilation problems

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Outline

- Lagrangian data assimilation is the problem of using data from Lagrangian/passive instruments (e.g. drifters and gliders)
- **Particle filtering** and **Kalman filtering** are two complementary data assimilation methods which are
 - **ineffective** in **high dimensional** and **nonlinear problems**, respectively, but
 - **effective** in **nonlinear problems** and **high dimensions**, respectively.
- Hybrid particle-Kalman filter that I will discuss combines the strengths of both, for the Lagrangian data assimilation problem.

- 1 Lagrangian observations of the ocean
- 2 Two important methods of data assimilation - particle and Kalman filter
- 3 Hybrid Kalman-particle filter: a few results with model problems
- 4 Outlook

Outline

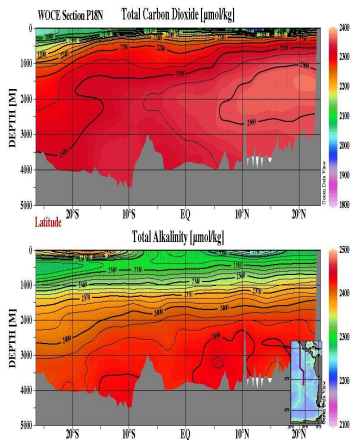
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Most of the ocean data are skin-deep¹

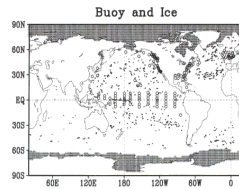
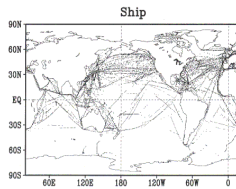
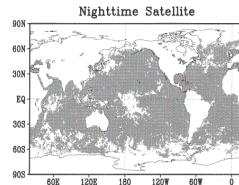
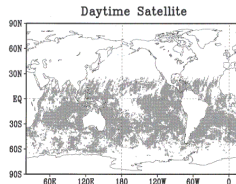
- Sources of surface data: ships; buoys; drifters; and satellites (which give the largest quantity of data)
- Sources of subsurface data: Special instruments deployed for this specific purpose
 - Measurements from ship: an array of instruments, sometimes reaching the sea floor is dropped to take measurements – very time and resource consuming and hence sparse temporal and spatial coverage
 - Floats; Autonomous underwater vehicles (gliders): described in detail later – depth is limited but vast temporal(?) and spatial coverage

¹E.g. <http://ewoce.org/> for non-satellite data from 1988-1998

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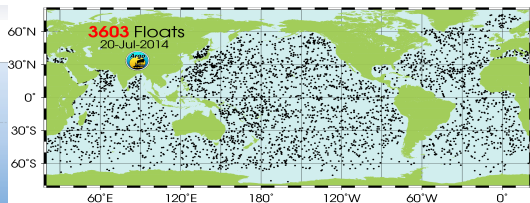
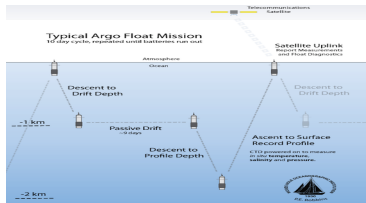
Weekly SST Observations
25 DEC 94 to 31 DEC 94



Left: four months of ship measurements; Right: satellite observations are much more numerous than other types

¹E.g. <http://ewoce.org/> for non-satellite data from 1988-1998

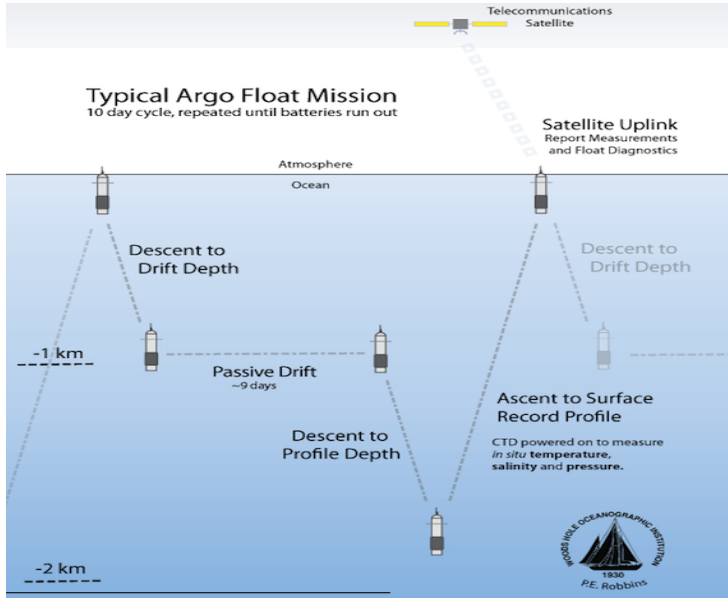
Floats drift and drifters float², and they are Lagrangian



- Drifters are essentially rafts - they float at the surface and move with the flow, collecting data and transmitting them to the satellites.
- Floats have an ability to control their density, and thus their depth, but subsurface location measurements are difficult - they need sonars for acoustic communication and the uncertainty can be large
- Most currently deployed floats do not measure subsurface location - they move around at a fixed depth and take measurements with the position being unknown.

²Courtesy Chris Jones

Floats drift and drifters float², and they are Lagrangian



²Courtesy: Chris Jones

Lagrangian floats move in a dynamic velocity field

- Given a velocity field $v(x, t)$, the position x_d of Lagrangian floats can be described by the following ODE:

$$\dot{x}_d = v(x_d, t)$$

- The velocity field itself evolves in time and could be coupled to other variables such as temperature, etc.
- Denote x_f to be all these variables – “f” stands for “flow” variables – and their evolution by $\dot{x}_f = m_f(x_f)$
- E.g. if we have a spectral model for solving Navier-Stokes equations, x_f would consist of the Fourier components, so that $v(x_d, t) = m_d(x_f(t), x_d)$ where the right hand side is linear in x_d but nonlinear in x_f , e.g., $v(x_d, t) = x_{f1}(t) \sin(x_d) + x_{f2} \cos(x_d) + \dots$

Augmented model for Lagrangian data assimilation

- Recall the equations for the flow and drifter variables:

$$\dot{x}_f = m_f(x_f) \quad \text{and} \quad \dot{x}_d = m_d(x_f(t), x_d)$$

- Combining these together, we obtain the dynamical model for the “augmented” state space $x = (x_f, x_d)$:

$$\dot{x} = \begin{pmatrix} \dot{x}_f \\ \dot{x}_d \end{pmatrix} = \begin{pmatrix} m_f(x_f) \\ m_d(x_f, x_d) \end{pmatrix} = m(x)$$

Lagrangian data assimilation = using measurements of drifter positions x_d to “predict” the flow variables x_f

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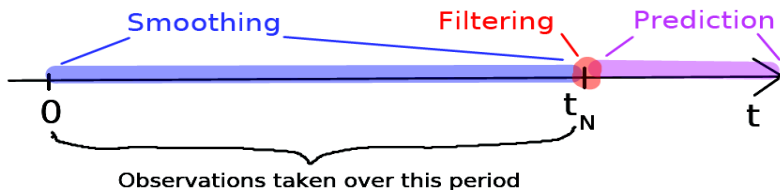
Nonlinear filtering \equiv data assimilation

- Consider a stochastic dynamical model

$$x_{t+1} = m(x_t) + \zeta_t \quad \text{with } x_0 \text{ unknown}$$

Thus we assume a probability density $p^a(x_0)$ for the initial condition.

- We will consider the problem of “estimating” the state x at some time t given observations at times $1, 2, \dots, N$.



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- We will consider the problem of “estimating” the state x at some time t given observations at times $1, 2, \dots, N$.
- Smoothing**: Obtain a state estimate x_t for $t < N$ using all the observations up to time N ; In particular, determine x_0
- Filtering**: Obtain a state estimate x_N using observations up to time N
- Prediction**: Obtain a state estimate x_t for $t > N$ (the time horizon of prediction is important).

Nonlinear filtering \equiv data assimilation

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- We will consider the problem of “estimating” the state x at some time t given observations at times $1, 2, \dots, N$.
- In most applications in earth sciences, data is collected “all the time” so the most relevant problem is of **filtering**.
- Predictions** are obtained by using the filtering solution as “initial conditions” for the appropriate PDE of interest (hence the common view that data assimilation is the problem of finding initial conditions).

Or data assimilation \equiv determination of posterior i.e. conditional distribution given the observations

Observations y_t at time t depend on the state at that time.

$$y_t = h(x_t) + \eta_t \quad t = 1, \dots, N$$

h is called the observation operator. η_t is **observational noise**. Eventually we will assume independence between η_t and ζ_t .

Probabilistic statement of Data assimilation problem: find the **posterior distribution** of the state conditioned on the observations

- **Smoothing**: $p(x_t | y_1, y_2, \dots, y_N)$ for $t < N$
- **Filtering**: $p(x_N | y_1, y_2, \dots, y_N)$
- **Prediction**: $p(x_t | y_1, y_2, \dots, y_N)$ for $t > N$

Filtering density: obtained in a two step process

A notation: $y_{1:t} = \{y_1, y_2, \dots, y_t\}$ and $x_{1:t} = \{x_1, x_2, \dots, x_t\}$

The first step is “prediction”

- Suppose we have the probability $p^a(x_{1:t}|y_{1:t})$ of **states $x_{1:t}$ up to time t** conditioned on **observations $y_{1:t}$ up to time t** , and recalling that $x_{t+1} = m(x_t) + \zeta_t$ (which is a Markov chain, with transition kernel $p^m(x_{t+1}|x_t)$)
 → Then the probability $p^f(x_{1:t+1}|y_{1:t})$ of the **states $x_{1:t+1}$ up to time $t + 1$** conditioned on **observations $y_{1:t}$ up to time t** , is obtained by:

$$\begin{aligned}
 p^f(x_{1:t}, x_{t+1}|y_{1:t}) &= p(x_{1:t}|y_{1:t}) \cdot p(x_{t+1}|x_{1:t}, y_{1:t}) \\
 &\quad \downarrow \qquad \qquad \qquad \downarrow \\
 &= p^a(x_{1:t}|y_{1:t}) \cdot p^m(x_{t+1}|x_t)
 \end{aligned}$$

Filtering density: obtained in a two step process

A notation: $y_{1:t} = \{y_1, y_2, \dots, y_t\}$ and $x_{1:t} = \{x_1, x_2, \dots, x_t\}$

The next step is “update”

- Given the above probability $p^f(x_{1:t+1}|y_{1:t})$ of the **states $x_{1:t+1}$ up to time $t + 1$** conditioned on **observations $y_{1:t}$ up to time t** , and recalling $y_{t+1} = h(x_{t+1}) + \eta_{t+1}$
 \rightarrow Then the probability $p^a(x_{1:t+1}|y_{1:t+1})$ of the **states $x_{1:t+1}$ up to time $t + 1$** conditioned on **observations $y_{1:t+1}$ up to time $t + 1$** is given by Bayes' theorem:

$$p^a(x_{1:t+1}|y_{1:t}, y_{t+1}) = p(x_{1:t+1}|y_{1:t}) \cdot p(y_{t+1}|x_{1:t+1}, y_{1:t}) \frac{1}{p(y_{t+1}|y_{1:t})}$$

$$\begin{array}{ccc} \downarrow & & \downarrow \\ \propto p^f(x_{1:t+1}|y_{1:t}) \cdot p_\eta(y_{t+1}|x_{t+1}) \end{array}$$

Filtering density satisfies a recursion relation

Putting together the two relations from previous slide:

- “prediction” given by

$$p^f(x_{1:t}, x_{t+1}|y_{1:t}) = p^a(x_{1:t}|y_{1:t}) \cdot p^m(x_{t+1}|x_t)$$

- “update” given by

$$p^a(x_{1:t+1}|y_{1:t}, y_{t+1}) \propto p^f(x_{1:t+1}|y_{1:t}) \cdot p_\eta(y_{t+1}|x_{t+1})$$

we obtain the following **recursive relation** for the posterior distribution

$$p^a(x_{1:t+1}|y_{1:t+1}) \propto p^a(x_{1:t}|y_{1:t}) \cdot p^m(x_{t+1}|x_t) \cdot p_\eta(y_{t+1}|x_{t+1})$$

where $p_\eta(y_{t+1}|x_{t+1})$ is the **observational noise** and $p^m(x_{t+1}|x_t)$ is the **Markov transition Kernel** for the dynamical model.

Particle filter: a “weighted sample” representation of the filtering recursion

$$p^a(x_{1:t+1}|y_{1:t+1}) \propto p^a(x_{1:t}|y_{1:t}) \cdot p^m(x_{t+1}|x_t) \cdot p_\eta(y_{t+1}|x_{t+1})$$

- Suppose we have a weighted sample $\{x_t^i, w_t^i\}, i = 1, \dots, N$ from $p^a(x_t|y_{1:t})$, i.e., we approximate $p^a(x_t|y_{1:t}) \approx \sum_{i=1}^N w_t^i \delta(x_t - x_t^i)$.
- If x_{t+1}^i is a sample from a “importance sampling density” $q(x_{t+1}|x_t^i)$, then the weighted sample $\{x_{t+1}^i, w_{t+1}^i\}, i = 1, \dots, N$ approximates the posterior at time $t + 1$ **if we choose**

$$w_{t+1}^i \propto w_t^i \cdot \frac{p^m(x_{t+1}^i|x_t^i) \cdot p_\eta(y_{t+1}|x_{t+1}^i)}{q(x_{t+1}^i|x_t^i)}$$

This is the main idea behind particle filtering

Kalman filter: a “two moment” representation of the Gaussian posterior in case of linear model

- Suppose the model is linear $m(x) = Mx$, the observation operator is linear $h(x) = Hx$, the initial distribution for x_0 is Gaussian, as are the stochasticity in the observations η_t and in the dynamical model ζ_t .
- Kalman filter gives a recursion relation for the mean and covariance: (x_t^a, C_t^a) for $p^a(x_t|y_{1:t})$ and (x_{t+1}^f, C_{t+1}^f) for $p^f(x_{t+1}|y_{1:t})$:

- “Update step” given by

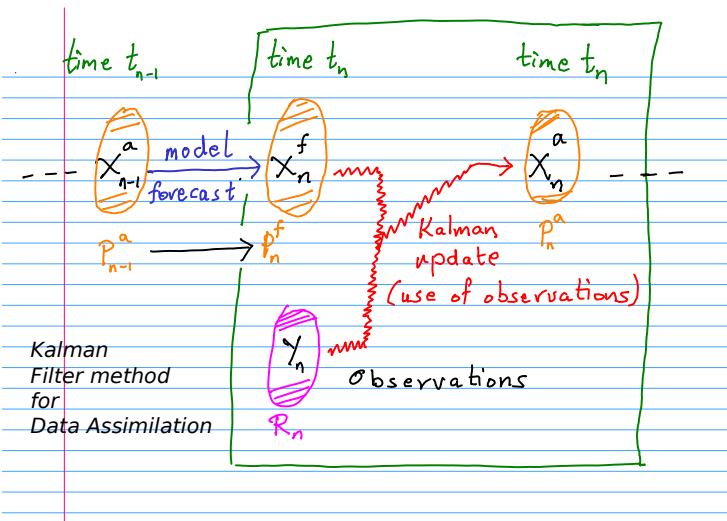
$$x_t^a = x_t^f + K(y_t - Hx_t^f) \quad \text{and} \quad C_t^a = (I - KH)C_t^f$$

- Here $K = P_t^f H^T (HP_t^f H^T + R)^{-1}$ is the Kalman gain matrix
- “Prediction step” given by

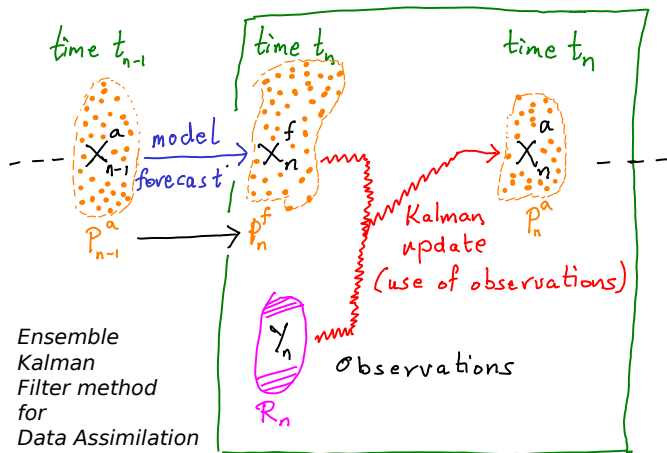
$$x_{t+1}^f = Mx_t^a \quad \text{and} \quad C_{t+1}^f = MC_t^a M^T$$

- **Ensemble Kalman filter** is the Monte Carlo version of this filter, where the Gaussian distributions are represented using samples.

Ensemble based methods make use of an ensemble of states to represent the uncertainty.



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Contrasting the properties of particle and Kalman filters

On one hand,

- Ensemble Kalman filter is obviously designed for linear systems - for highly nonlinear systems, it fails to represent the true posterior distribution,
- but it seems to work well even in high ($10^3 - 10^6$) dimensional systems with very small ensembles (~ 100) [no theoretical understanding of this phenomena].

On the other hand,

- Particle filter is a sampling method, and its errors grow exponentially with the dimension of the state space,
- but clearly, it does not have any restrictions about the dynamics being linear (or even stochastic)

Some features of the augmented dynamical system for Lagrangian data assimilation

$$\dot{x} = \begin{pmatrix} \dot{x}_f \\ \dot{x}_d \end{pmatrix} = \begin{pmatrix} m_f(x_f) \\ m_d(x_f, x_d) \end{pmatrix} = m(x)$$

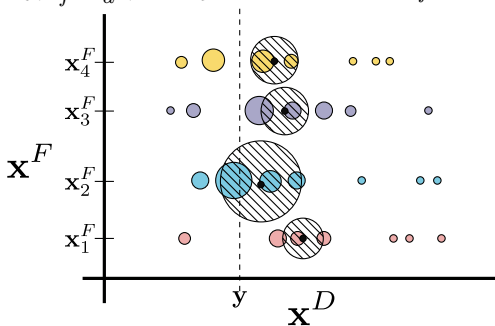
- x_f is typically very high dimensional (its an approximation of an infinite dimensional dynamical system) – computationally “expensive” and large sampling errors – whereas x_d is 2-3 dimensional – computationally “cheap” and small sampling errors
- The dynamics of the drifters x_d is highly nonlinear – large errors with a linear approximation – whereas that of the flow x_f is not so nonlinear (on the time scale of interest) – smaller errors with a linear approximation
- **It is natural to use EnKF for x_f while using a particle filter for x_d !**

Q.: How do we consistently update weights and the mean and covariance to obtain a good approximation of the posterior?

The samples in the hybrid particle-Kalman filter scheme

The weighted sample consists of multiple drifters for each flow field:

$\{(x_f^i, x_d^{i,j}), w^{i,j}\}$ for $i = 1, \dots, N_f$ and $j = 1, \dots, N_d$



- The area of the circle is proportional to its weight
- The shaded circles represent the marginal for x_f after integrating out (i.e., summing it) the other variables x_d .

Thus, the full distribution is approximated by

$$p(x_f, x_d) \approx \sum_{i,j=1}^{N_f, N_d} w^{i,j} \delta(x_f - x_f^i) \delta(x_d - x_d^{i,j})$$

Filtering update in the hybrid scheme

- 1 Update the flow ensemble members x_f^i using the observation \mathbf{y} with the EnKF update step given earlier.
- 2 Update the weights $w^{i,j}$ associated to each drifter sample $x_d^{i,j}$.
- 3 “Resample” the flow and drifter variables and set their weights to be constant $w = 1/(N_f N_d)$

We have compared this method with the standard particle filter and with ensemble Kalman filter in two model problems: a low-dimensional linear velocity field, and a high-dimensional nonlinear velocity flow

Some results using linear shallow water equations

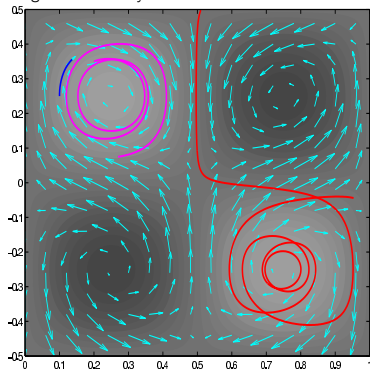
For two dimensional velocity (u, v) and height h fields:

$$\begin{aligned}\frac{\partial u}{\partial t} &= v - \frac{\partial h}{\partial s_1}, \\ \frac{\partial v}{\partial t} &= -u - \frac{\partial h}{\partial s_2}, \\ \frac{\partial h}{\partial t} &= -\frac{\partial u}{\partial s_1} - \frac{\partial v}{\partial s_2},\end{aligned}$$

We seek periodic solutions on \mathbb{R}^2 in u, h , specifically, the following Fourier modes:

$$\begin{aligned}u(s_1, s_2, t) &= -2\pi l \sin(2\pi k s_1) \cos(2\pi l s_2) u_0 + \cos(2\pi m s_2) u_1(t) \\ v(s_1, s_2, t) &= 2\pi k \cos(2\pi k s_1) \sin(2\pi l s_2) u_0 + \cos(2\pi m s_2) v_1(t) \\ h(s_1, s_2, t) &= \sin(2\pi k s_1) \sin(2\pi l s_2) u_0 + \sin(2\pi m s_2) h_1(t)\end{aligned}$$

Height and velocity fields



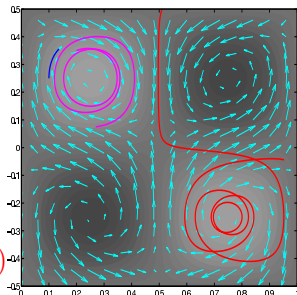
Linear shallow water equations with Lagrangian data

The amplitudes satisfy the following:

$$\begin{aligned} \dot{u}_0 &= 0, & \dot{u}_1 &= v_1, \\ \dot{v}_1 &= -u_1 - 2\pi m h_1, & \dot{h}_1 &= 2\pi m v_1 \end{aligned}$$

The observations are the positions of the drifters that satisfy:

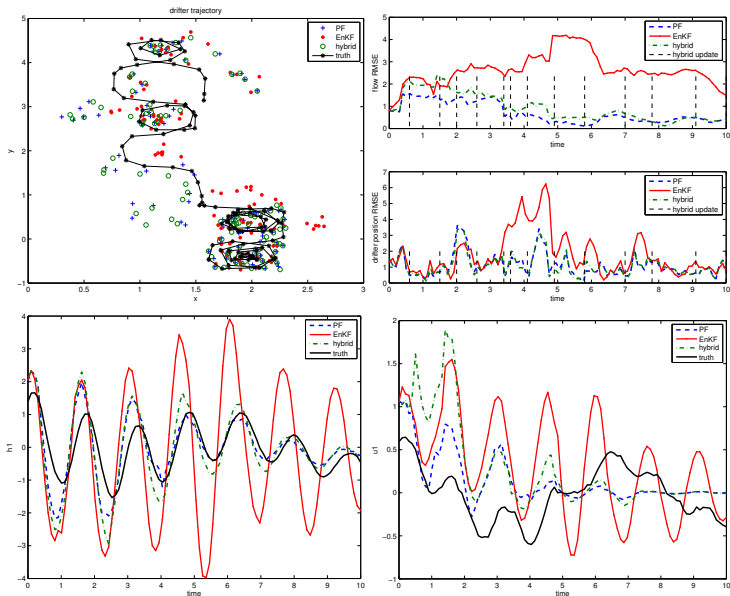
$$\dot{s}_1(t) = u(s_1(t), s_2(t), t), \quad \dot{s}_2(t) = v(s_1(t), s_2(t), t)$$



Numerical experiments consisted of the following:

- Generate noisy observations from a long trajectory of the drifter
- Assimilate these observations with
 - A hybrid filter
 - An Ensemble Kalman filter
 - A particle filter with a large number of samples
- Compare the posterior mean with the true values

Hybrid filter performs almost as well as particle filter



– Two top right panels: errors in flow and position

– Two bottom panels: true trajectory and mean values for the three filters

High-dimensional model problem

Quasi-geostrophic shallow water equations
for the velocity field

$$\left[\frac{\partial}{\partial t} - \frac{\partial \eta}{\partial y} \frac{\partial}{\partial x} + \frac{\partial \eta}{\partial x} \frac{\partial}{\partial y} \right] \Delta \eta = F(x, y, t)$$

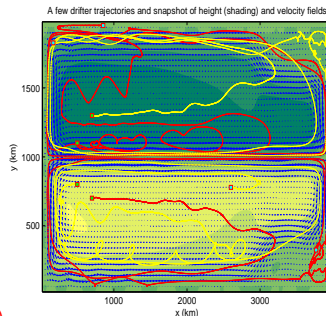
$$u(x, y, t) = -\frac{\partial \eta}{\partial y}, \quad v(x, y, t) = \frac{\partial \eta}{\partial x}$$

The observations are again the positions of the drifters that satisfy:

$$\dot{s}_1(t) = u(s_1(t), s_2(t), t), \quad \dot{s}_2(t) = v(s_1(t), s_2(t), t)$$

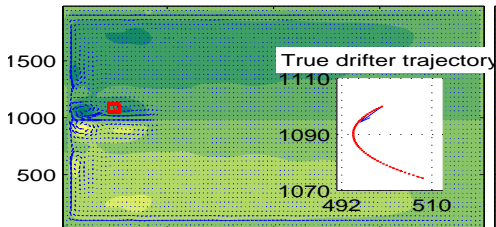
Numerical experiments again consisted of

- A hybrid filter
- An Ensemble Kalman filter
- A “free run” without any filtering

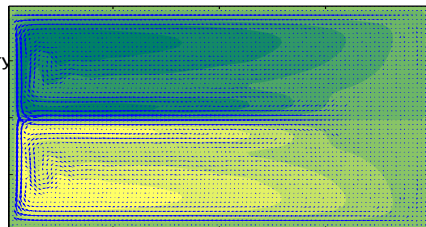


Hybrid filter is effective in tracking the “truth”

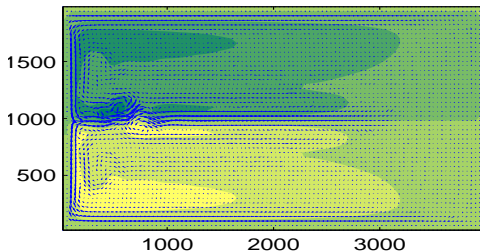
True height and velocity fields



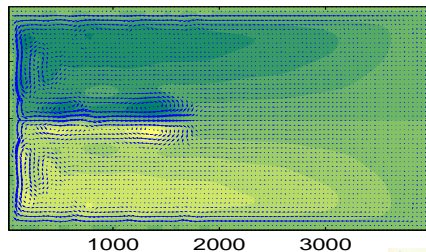
Mean of the free run



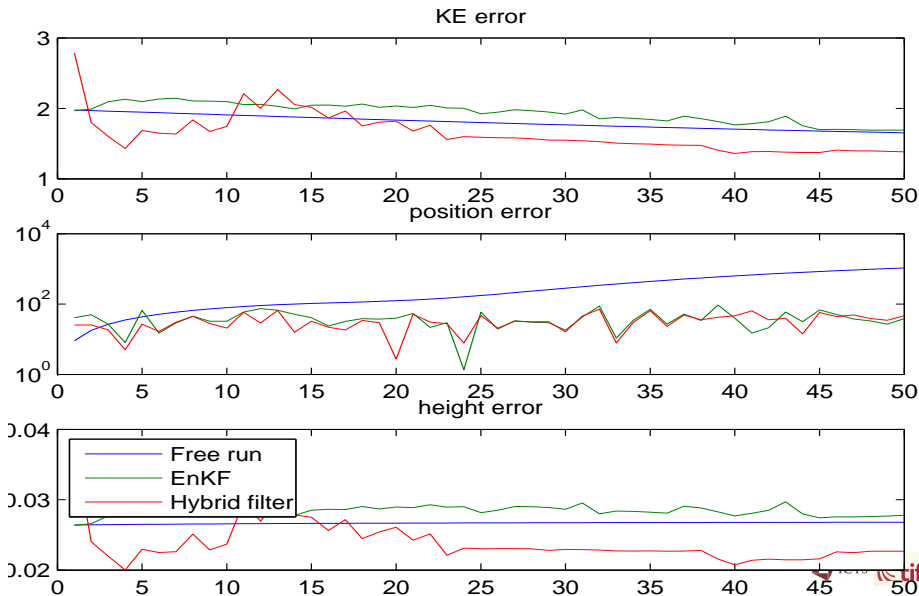
Mean of the EnKf



Mean of the hybrid filter



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- **Particle filtering** and **Kalman filtering** are two complementary data assimilation methods which are
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 - **effective** in **nonlinear problems** and **high dimensions**, respectively.
- Hybrid particle-Kalman filter that I discussed combines the strengths of both, for the Lagrangian data assimilation problem.

Some questions:

- high (infinite) dimensional methods for resampling velocity field
- Use of dynamical information, e.g., unstable manifolds; Lyapunov exponents and vectors; etc. for improving filter performance

- 1 A. Doucet and A.M. Johansen. "Tutorial on Particle Filtering and Smoothing: Fifteen Years Later". In: *Handbook on Nonlinear Filtering*. Ed. by Dan Crisan and Boris Rozovskii. Oxford University Press, 2011, pp. 656–704
- 2 Laura Slivinski et al. "A Hybrid Particle-Ensemble Kalman Filter for Lagrangian Data Assimilation". In: *Tellus ??* (2014), ??
- 3 Laura Slivinski, Elaine Spiller, and Amit Apte. "A hybrid particle-ensemble Kalman filter for high dimensional Lagrangian data assimilation". In: (). submitted