Ordinal Optimization and Multi Armed Bandit Techniques

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with Peter Glynn

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- ► More precisely, the *d* different designs are compared on the basis of an associated (random) performance measure X(i), i ≤ d, and the goal is to identify

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- ► We focus primarily on d = 2, so given independent samples of X we want to find if the mean is positive or negative.

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- Dai (1996) showed in a fairly general framework using large deviation methods that the probability of false selection decays at an exponential rate under mild light tailed assumptions.

Talk Overview

Glynn and J (2004) optimized the large deviations function associated with this probability to determine optimal computational budget allocation to each design to minimise the false selection probability. Significant literature since then relying on large deviations analysis.

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- Expectation was that one can get algorithms that can guarantee that the probability of error is upper bounded by δ using O(log(1/δ)) computational effort.
- However these large deviations-based methods need to estimate the underlying large deviations rate functions from the samples generated.

► We argue through two reasonable settings that these rate functions are difficult to estimate accurately (NOT due to the heavy tails of estimated MGFs), the probability of mis-estimation will generally dominate the underlying large deviations probability, making it difficult to build algorithms with log(1/δ) convergence rate.

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- Further we show that given any (ε, δ) algorithm one that correctly separates designs with mean difference at least ε with probability at least 1 − δ, given any constant K one can always find designs (in a large class) that require larger than K log(1/δ) effort.
- Under explicitly available moment upper bounds, we develop truncation based O(log(1/δ)) computation time (ε, δ) algorithms.
- We also adapt the recently proposed sequential algorithms in multi-armed bandit regret setting to this *pure exploration* setting.

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Recall that



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• Thus,
$$\frac{\log(1/\delta)}{I(0)}$$
 samples ensure that $P(FS) \leq \delta$.

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- Generate log(1/δ)/Î_m(0) = m/Î_m(0) samples of X in the second phase and decide the sign of EX based on whether the sample average X̄_m > 0 or X̄_m ≤ 0.

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- Generate $m = \log(1/\delta)$ samples in the first phase to estimate I(0) by $\hat{I}_m(0)$.
- Generate log(1/δ)/Î_m(0) = m/Î_m(0) samples of X in the second phase and decide the sign of EX based on whether the sample average X̄_m > 0 or X̄_m ≤ 0.

• We now discuss some pitfalls of this methodology.

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▶ We generate samples X₁,..., X_m and first estimate the function

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Note that large values of exp(θX_i) raise the curve, do not lower it.

► We generate samples X₁,..., X_m and first estimate the function

$$\hat{\Lambda}_m(\theta) = \log\left(\frac{1}{m}\sum_{i=1}^m \exp(\theta X_i)\right).$$

and set $\hat{I}_m(0) = -\inf_{\theta} \hat{\Lambda}_m(\theta)$.

- Then we generate $\log(1/\delta)/\hat{l}_m(0) = m/\hat{l}_m(0)$ samples of X in the second phase.
- Note that large values of exp(θX_i) raise the curve, do not lower it.
- The undersampling in the second phase happens due to conspiratorial large deviations behaviour of all the terms.

Graphic view of estimated log moment generating function



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Lower Bounding P(FS)

For expository convenience, take

$$P(FS) \approx E \exp(-\frac{m}{\hat{l}_m(0)}I(0))$$

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where $m = \log(1/\delta)$.

Lower Bounding P(FS)

For expository convenience, take

$$P(FS) \approx E \exp(-\frac{m}{\hat{l}_m(0)}I(0))$$

where $m = \log(1/\delta)$.

► Then,

$$\frac{1}{m}\log P(FS) \geq \sup_{\theta} \frac{1}{m}\log E\exp(\frac{m}{\hat{\lambda}_m(\theta)}I(0))$$

$$\geq \sup_{\theta} \frac{1}{m}\log\exp(-\frac{m}{a-\epsilon}I(0)) \times P(\hat{\lambda}_m(\theta) \in (-a-\epsilon, -a-\epsilon)),$$

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for a > 0.


$$\liminf_{m} \frac{1}{m} \log P(FS) \geq \sup_{a > 0} \sup_{\theta} \left(-\frac{I(0)}{a} - \mathcal{I}_{\theta}(e^{-a}) \right)$$

where

$$\mathcal{I}_{\theta}(\nu) = \sup_{\alpha} (\alpha \nu - \log E \exp(\alpha e^{\theta X})).$$

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$$\liminf_{m} \frac{1}{m} \log P(FS) \geq \sup_{a > 0} \sup_{\theta} \left(-\frac{I(0)}{a} - \mathcal{I}_{\theta}(e^{-a}) \right)$$

where

$$\mathcal{I}_{\theta}(\nu) = \sup_{\alpha} (\alpha \nu - \log E \exp(\alpha e^{\theta X})).$$

Further, $\mathcal{I}_{\theta^*}(e^{-I(0)}) = 0$ for θ^* so that $\inf_{\theta} \Lambda(\theta) = \Lambda(\theta^*)$.

 $\liminf_{m} \frac{1}{m} \log P(FS) \geq -1.$

• Generate $m = c \log(1/\delta)$ samples in the first phase to estimate I(0) by $\hat{I}_m(0)$.

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We now identify distributions for which this would not be accurate.

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Need to find X with EX < 0 so that</p>

$$ar{X}_m \geq 0$$
 and $\exp(-m \hat{I}_m(0)) \leq \delta$

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with probability higher than δ . (Recall $m = c \log(1/\delta)$).

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Choose X so that

$$\exp(-c\log(1/\delta)I(0)) >> \delta$$

so that

I(0) < 1/c

or

$$0>\inf_{ heta}\Lambda(heta)>-1/c.$$

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► Furthermore,

$$P(ar{X}_m \geq 0 \text{ and } \exp(-m \hat{I}_m(0)) \leq \delta) \geq \delta$$

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► Furthermore,

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$$P(\hat{\Lambda}(\theta) \leq -1/c) \geq \delta$$

Roughly then,

$$\exp(-m\mathcal{I}_{\theta}(e^{-1/c})) > \delta.$$

Or

$$\mathcal{I}_{ heta}(e^{-1/c}) < 1/c.$$

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Furthermore,

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► Theorem - Stay Tuned

Graphic view



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• Let \mathcal{D} contain pdfs such that

• If $f, g \in \mathcal{D}$ then $I(g, f) \triangleq \int \log\left(\frac{g(x)}{f(x)}\right) g(x) dx < \infty$.

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 - Each $g \in \mathcal{D}$ has a finite moment generating function in the neighbourhood of zero.
- Suppose there exists an (ε, δ) policy, i.e., given two arms separated by a mean of at least ε ≥ 0, it finds the arm with the largest mean with probability at least 1 − δ. Let T_g(ε, δ) be the time it spends on arm g.

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 - Each $g \in D$ has a finite moment generating function in the neighbourhood of zero.
- Suppose there exists an (ε, δ) policy, i.e., given two arms separated by a mean of at least ε ≥ 0, it finds the arm with the largest mean with probability at least 1 − δ. Let T_g(ε, δ) be the time it spends on arm g.
- Then,

$$\liminf_{\delta \to 0} \frac{\mathsf{ET}_{\mathsf{g}}(\epsilon, \delta)}{\log(1/\delta)} \geq \frac{\mathsf{Const.}}{\mathsf{I}(\mathsf{g}, f) + \mathsf{O}(\epsilon)}$$

for $g, f \in \mathcal{D}$, $\mu_g < \mu_f - \epsilon$.

Same output different measures

• Let $f_{\theta_{\epsilon}}(x) = \exp(\theta_{\epsilon}x - \Lambda_{f}(\theta_{\epsilon}))f(x)$ such that $\Lambda'_{f}(\theta_{\epsilon}) = \mu_{f} + \epsilon$



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Note that

 $P_A($ algorithm announces $f) \geq 1 - \delta$



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$$P_B(f) = E_{P_A}(\prod_{i=1}^{T_g} \frac{f_{\theta_{\epsilon}}(Y_i)}{g(Y_i)} I(f))$$

= $E_{P_A}(e^{-\sum_{i=1}^{T_g} \frac{g(Y_i)}{f(Y_i)} + \theta_{\epsilon} \sum_{i=1}^{T_g} Y_i - T_g \Lambda_f(\theta_{\epsilon})} I(f))$
= $E_{P_A}(e^{-ET_g I(g,f) + ET_g(\theta_{\epsilon}\mu_g - \Lambda_f(\theta_{\epsilon})) + \text{small}} I(\text{set high prob})).$

And the result is easily deduced.

► Additional information needed to attain log(1/δ) convergence rates.

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- Assuming that such bounds are available, one may use them to develop (ε, δ) strategies by truncating random variables while controlling the error to be less than ε. Using Hoeffding type bounds for bounded random variables.
- Multi-armed-bandits methods have been recently developed that do this in a sequential and adaptive manner.

A useful observation

Suppose X is a class of non-negative random variables and f is a strictly increasing convex function.

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- Consider the optimization problem

$$\max_{X\in\mathcal{X}} EXI(X\geq x)$$
 such that $Ef(X)\leq a,$

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 such that $Ef(X)\leq a,$

This has a two point solution relying on observation that if

 $Y = E[X|X < x]I(X < x) + E[X|X \ge x]I(X \ge x)$

then EY = EX, $EYI(Y \ge x) = EXI(X \ge x)$ and $Ef(Y) \le Ef(X)$.

Obtaining exponential convergence guarantees

We consider X_ϵ = {X : |EX| > ϵ} where each X = A − B and A, B are non-negative.

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Obtaining exponential convergence guarantees

- We consider X_e = {X : |EX| > e} where each X = A − B and A, B are non-negative.
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- ► We assume that we can find R_a(*i*), R_b(*i*) that truncate the excess mean by at least *i* for each such value.

• If
$$X = A - B \in \mathcal{X}_{\epsilon}$$
, then

 $AI(A < R_a(\beta \epsilon)) - BI(B < R_b(\beta \epsilon)) \in \mathcal{X}_{(1-\beta)\epsilon}.$

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1. Generate n independent samples of

$$\mathsf{AI}(\mathsf{A} < \mathsf{R}_{\mathsf{a}}(eta\epsilon)) - \mathsf{BI}(\mathsf{B} < \mathsf{R}_{\mathsf{b}}(eta\epsilon)).$$

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3. If $\overline{Y}_n \ge 0$, declare that EX > 0.
Our algorithm then is:

1. Generate n independent samples of

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3. If $\overline{Y}_n \ge 0$, declare that EX > 0.

4. If
$$\overline{Y}_n < 0$$
, declare that $EX < 0$.

TitleUsing Hoeffding Inequality to bound P(FS)

▶ Suppose that $EX < -\epsilon$. Then, $EY_i < -(1 - \beta)\epsilon$. Also,

 $-R_b(\beta\epsilon) \leq Y_i \leq R_a(\beta\epsilon).$

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One can select

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One can select

$$n_{\delta} = rac{(R_{a}(eta\epsilon) + R_{b}(eta\epsilon))^{2}}{2(1-eta)^{2}\epsilon^{2}}\log(1/\delta).$$

• Furthermore, β may be selected to minimize

$$\frac{(R_a(\beta\epsilon)+R_b(\beta\epsilon))^2}{(1-\beta)^2}.$$

Pure exploration bandit algorithms

► Total *n* arms. Each arm *a* when sampled gives a Bernoulli reward with mean µ_a > 0.

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Pure exploration bandit algorithms

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- Let arm with the largest mean a^{*} = arg max_{a∈A} µ_a and let Δ_a = µ_{a^{*}} − µ_a be assumed be positive for all a ≠ a^{*}.

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Pure exploration bandit algorithms

- ► Total *n* arms. Each arm *a* when sampled gives a Bernoulli reward with mean µ_a > 0.
- Let arm with the largest mean a^{*} = arg max_{a∈A} µ_a and let Δ_a = µ_{a^{*}} − µ_a be assumed be positive for all a ≠ a^{*}.
- ▶ Even Dar, Mannor and Mansour 2006 devise a sequential sampling strategy amongst these arms to find a^* with probability at least 1δ , (for a pre-specified small δ) with total number of samples generated of

$$O\left(\sum_{a\neq a^*} \frac{\ln(n/\delta)}{\Delta_a^2}\right)$$

Suppose that for an arm a with mean μ_a, the sample mean based on t observations is denoted by μ^t_a.

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• Let $\alpha_t = \sqrt{\log(5nt^2/\delta)/t}$.

Suppose that for an arm a with mean μ_a, the sample mean based on t observations is denoted by μ^t_a.

• Let
$$\alpha_t = \sqrt{\log(5nt^2/\delta)/t}$$
.

$$E_{\mathbf{a},\delta} = \{ |\hat{\mu}_{\mathbf{a}}^t - \mu_{\mathbf{a}}| < \alpha_t \text{ for all t.} \}$$

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Suppose that for an arm *a* with mean μ_a , the sample mean based on *t* observations is denoted by $\hat{\mu}_a^t$.

• Let
$$\alpha_t = \sqrt{\log(5nt^2/\delta)/t}$$
.

$$E_{\mathbf{a},\delta} = \{ |\hat{\mu}_{\mathbf{a}}^t - \mu_{\mathbf{a}}| < \alpha_t \text{ for all t.} \}$$

▶ Then, from Hoeffding, we have for any *t*,

$$P(|\hat{\mu}_{a}^{t}-\mu_{a}|\geq\alpha_{t})\leq\frac{2\delta}{5nt^{2}}.$$

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Hence, it follows that

$$P(E_{a,\delta}) \geq 1 - \delta/n,$$

so that if $E_{\delta} = \bigcap_{a} E_{a,\delta}$, then

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Their algorithm relies on the fact that on E_δ it always picks the correct winner and on this set quickly fathoms away the losers.

Sample every arm a once and let µ^t_a be the average reward of arm a by time t;

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 and recall that $\alpha_t = \sqrt{\log(5nt^2/\delta)/t}$;

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- Sample every arm a once and let µ^t_a be the average reward of arm a by time t;
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• t = t + 1; Repeat till one arm left.

Graphical inaccurate representation



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In Bubeck, Cesa-Bianchi, Lugosi 2013, they develop log(1/δ) algorithms in regret settings when 1 + ε moments of each arm output are available.

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- Analysis again relies on forming a cone, which they do through truncation and clever usage of Bernstein inequality.

- In Bubeck, Cesa-Bianchi, Lugosi 2013, they develop log(1/δ) algorithms in regret settings when 1 + ε moments of each arm output are available.
- Analysis again relies on forming a cone, which they do through truncation and clever usage of Bernstein inequality.
- We perform some minor optimizations on their algorithm.