

Sampling, Matrices, Tensors

January 11, 2013

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- Try $BB^T \approx AA^T$. Both are $m \times m$!
With correct scaling, can make it **Unbiased**:

$$E(BB^T) = AA^T.$$

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- Many applications of length-squared sampling:
 - Estimate of invariants of matrix.
 - Matrix Compression by sampling: Sample of **rows and columns** sufficient to approximate any matrix. [Drineas, K., Mahoney](#)
 - Approximate maximization of cubic and higher forms.

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- We fix one measure of error, namely, **relative spectral norm** for this talk:

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 - [Drineas, K., Mahoney](#) $s = r^2$ suffices.
 - [Rudelson and Vershynin](#) $s = r \log r$ suffices. Uses some nice ideas from Functional Analysis. (Decoupling). Simpler proof of main tool by [Ahlsvede and Winter](#) in Information Theory.

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 - Graph, Matrix Sparsification [Spielman](#), [Srivatsava](#), [Batman](#), [Teng](#).

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- Open: Prove such concentration for negatively correlated (but not independent) X_i .

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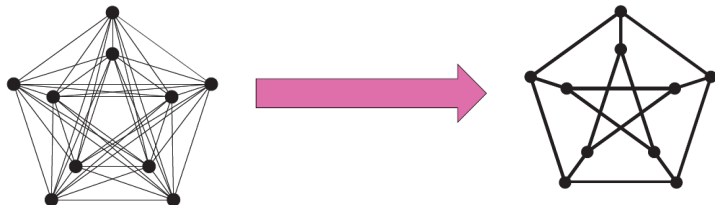
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- $s = O^*(n)$ will do (whatever m is). Implies:
- **Theorem** For any $n \times m$ matrix A , there is a subset B of $O(n)$ (scaled) columns of A such that for every x ,

$$|x^T A| \approx_{0.01} |x^T B|.$$

Graph Sparsification - a special case of Matrix Sparsification

Sample edges to represent every cut size to **relative error**. Then find sparsest cut in sampled graph.



Indeed, for graphs, sampling probabilities proportional to **electrical resistances** work and make sparsification possible in nearly linear time. No such fast algorithm is known for general matrix sparsification.

Maximizing Cubic and higher forms

- Given $m \times n \times p$ array A_{ijk} , find

$$\|A\| = \text{Max}_{|x|=|y|=|z|=1} A(x, y, z) = \sum_{ijk} A_{ijk} x_i y_j z_k.$$

All we say here applies higher forms, A_{ijkl} , etc..

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- No clean, nice theory, algorithms as for matrices. In fact, exact maximization is computationally hard for quartic and higher forms.
- Theorem** Using length squared sampling, we can find (in polynomial time) a x, y, z such that with high probability

$$A(x, y, z) \geq \|A\| - 0.01 \|A\|_F,$$

where, $\|A\|_F^2$ is the sum of squares of all entries of A . [Alas, we cannot replace $\|\cdot\|$ on the left by $\|\cdot\|_F$ or vice versa.] [de la Vega, Karpinski, K., Vempala](#)

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 - Length squared sampling works ! [Stated here without proof.]
- This gives us many candidate x 's. How do we check which one is good ? For each x , form the matrix $A(x)$. Solve the quadratic form maximization for the matrix to find best y, z . Take the best candidate x .

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- Beautiful Theorem with many applications including van der Warden conjecture.
- Gowers The number of parts has to be at least a tower of height $1/\varepsilon^{20}$ in error parameter ε .

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- Partition is “weakly” ε regular if for any subsets S, T of vertices we have

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- Density d_{ij} between part V_i and V_j is the fraction of number of edges between V_i, V_j .
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- But why state this in this talk?

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- Extends to higher dimensional arrays (tensors).