## NOTES FOR 1 SEPT (FRIDAY)

## 1. Recap

- (1) Defined the tangent space as point derivations on the algebra of germs of smooth functions.
- (2) Defined the tangent bundle as a set and stated (and proved) a theorem that made into a vector bundle in an essentially unique manner. Also proved that *f*<sub>\*</sub> corresponded to simply the derivative matrix of *f*, i.e., [*Df*] when looked at locally.

## 2. Vector fields, Tangent bundle, Cotangent bundle, etc

**Remark 2.1.** Indeed, the above proof shows that vector fields (i.e. smooth sections of *TM*) do satisfy the properties we want. In particular, locally,  $X = X^i(x)e_i(x)$  where  $X^i$  are smooth functions.

Here are some examples of tangent bundles :

- (1) As we saw, the tangent bundle of  $\mathbb{R}^n$  is isomorphic to a trivial bundle  $\mathbb{R}^n \times \mathbb{R}^n$ .
- (2)  $TS^1$  is isomorphic to  $S^1 \times \mathbb{R}$ . Indeed, take the open interval of angles  $\theta \in (0, 2\pi)$ . This gives a coordinate chart on  $S^1$ . Choosing  $\tilde{\theta} \in (-\pi, \pi)$  gives another coordinate chart and these two cover  $S^1$ . On the overlap,  $\tilde{\theta} + \pi = \theta$ . The coordinate vector fields  $X_1 = \frac{\partial}{\partial \tilde{\theta}}$  and  $X_2 = \frac{\partial}{\partial \theta}$  are related by  $X_2 = \frac{\partial \tilde{\theta}}{\partial \theta}X_1 = X_1$  on the overlap. Therefore, the vector field  $X = X_1$  on  $U_1$  and  $X_2$  on  $U_2$  is well-defined as a smooth vector field on all of  $S^1$ . Moreover,  $X \neq 0$  anywhere. Therefore  $TS^1$  is trivial. Manifolds whose tangent bundles are trivial are called "parallelizable".
- (3) The argument above shows that *T*(*Torus*) is also trivial. (Why?)
- (4) I claim that  $TS^2$  is not trivial. Indeed, if it were, then there should be a vector field X that is nowhere zero. (In fact, there should be two vector fields that are linearly independent everywhere.) But this contradicts the so-called Hairy-Ball theorem (which we may see later on if time permits).
- (5) If  $M \subset \mathbb{R}^n$  is a submanifold given by  $M = f^{-1}(0)$  where 0 is a regular value of a smooth function  $f : \mathbb{R}^n \to \mathbb{R}$ , then *TM* is isomorphic to a subset  $S \subset \mathbb{R}^n \times \mathbb{R}^n$  consisting of  $(\vec{p}, \vec{v})$  such that  $f(\vec{p}) = 0$  and  $\langle \nabla f(\vec{p}), \vec{v} \rangle = 0$ .

First of all *S* is a manifold, in fact a vector bundle in its own right (with the projection map being  $\pi_1 : S \subset \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}^n$  given by  $\pi_1(\vec{p}, \vec{v}) = \vec{p}$ ). Indeed, since  $F : \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}^2$  given by  $F(\vec{p}, \vec{v}) = (f(\vec{p}), \langle \nabla f(\vec{p}), \vec{v} \rangle)$  has (0,0) has a regular value (why?), *S* is a submanifold of  $\mathbb{R}^n \times \mathbb{R}^n$  (and of course  $\pi_1$  is a smooth map). Note that  $\pi_1^{-1}(\vec{p})$  is the collection of all vectors  $\vec{v}$  orthogonal to  $\nabla f(p)$  and is hence a vector space. We will prove the local triviality property (and hence make *S* into a vector bundle). Indeed, suppose  $\frac{\partial f}{\partial x^1}(\vec{p}) \neq 0$ . By the IFT  $(x^2, \ldots, x^n)$  form a coordinate chart for *M* on an open set *U* near  $\vec{p}$  and  $x^1 = g(x^2, \ldots, x^n)$  near *p*. Consider the map  $h : U \times \mathbb{R}^{n-1} \to S$  given by

$$h(x^2...,x^n,w^1,...,w^{n-1}) = (g(x^2,...,x^n),x^2,...,x^n,\sum_{i=1}^{n-1}\frac{\partial g}{\partial x^{i+1}}w^i,w^1,w^2,...,w^{n-1}).$$
 This is a dif-

feomorphism that is linear on the fibres (why?) Therefore *S* is a vector bundle. Moreover, the map  $c_{\vec{p},\vec{v}}(t) = (g(\vec{p} + (tw^2, \dots, tw^n)), p^2 + tw^2, \dots, p^n + tw^n)$  (where  $v^2 = w^2, v^3 = w^3 \dots$ ) is a

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smooth curve whose image lies on *M* and passes through *p*.

Now consider the map  $t: S \to TM = \prod_{p \in M}^{t} T_p M$  given by  $t(\vec{p}, \vec{v}) = [c_{\vec{p}, \vec{v}}] \in T_p M$ . This is an

isomorphism (why?)

Now let us look at examples of vector fields in  $\mathbb{R}^n$ :

- (1)  $\vec{X}(x, y) = (1, 1)$  on  $\mathbb{R}^2$ . This is a "constant" vector field.
- (2)  $\vec{X}(x, y) = (\frac{-y}{\sqrt{x^2 + y^2}}, \frac{x}{\sqrt{x^2 + y^2}})$ . This curls around the origin. However, strangely enough,  $\nabla \times \vec{X} = 0$

0. (So the curl measures a very subtle form of "curling around".) Even more strangely, there is no function f such that  $\nabla f = \vec{X}$ . (Indeed, if there was such a function, then  $\int \vec{X} \cdot \vec{dr}$  over a circle should be 0 but it isn't.) This is a phenomenon that if time permits towards the end of this course, we may study. It goes by a fancy name called "De Rham cohomology". By the way, this vector field, when restricted to the unit circle, is a tangent vector field on  $S^1$ . It is nowhere vanishing. (Indeed, it is exactly the same as  $\frac{\partial}{\partial \theta}$ .)