## NOTES FOR 9 AUG (WEDNESDAY)

## 1. Recap

- (1) Gave the correct definition of a  $C^k$  manifold and remarked that it is enough to study topological manifolds and  $C^{\infty}$  manifolds. We will study only smooth manifolds in this course.
- (2) Defined the notion of a diffeomorphism and characterised it in terms of coordinates.
- (3) Gave several examples of smooth manifolds.

## 2. Definition of a manifold and examples

Definition of a manifold-with-boundary : We want to consider [0, 1) as a manifold, albeit with a boundary 0. This is useful to formulate things like Stokes' theorem and also to solve optimisation problems with boundary conditions. Firstly, we define the closed upper half-space  $\mathbb{H}^n = \{(x_1, x_2, ..., x_n) \in \mathbb{R}^n : x_n \ge 0\}$  The definition is as follows :

**Definition 2.1.** A smooth manifold-with-boundary *M* is a Hausdorff, second-countable space covered by a maximal collection of open sets  $U_{\alpha}$  such that there exist homeomorphisms  $\Phi_{\alpha}$  that either map  $U_{\alpha}$  homeomorphically to an open subset of  $\mathbb{R}^n$  or to an open subset of  $\mathbb{H}^n$ , and the transition functions are smooth. (A smooth function on a set  $E \in \mathbb{R}^n$  is defined to be a smooth function on some open neighbourhood of *E*.)

**Remark 2.2.** There is always an atlas (not maximal) such that the open sets  $U_{\alpha}$  are homeomorphic either to all of  $\mathbb{R}^n$  or all of  $\mathbb{H}^n$  just as in the case of manifolds (without boundary).

**Definition 2.3.** Suppose *M* is a smooth manifold-with-boundary. The set of all points  $p \in M$  such that there is a neighbourhood  $p \in U$  that is homeomorphic to  $\mathbb{H}^n$  but have no neighbourhoods homeomorphic to  $\mathbb{R}^n$  is called the boundary  $\partial M \subset M$  of *M*. Equivalently (why?) there  $p \in \partial M \iff p \in U$  where  $\exists$  a homeomorphism (compatible with the smooth structure)  $\Phi : U \to \mathbb{H}^n$  such that  $\Phi(p) = \vec{0}$ .

(Exercise : Prove that  $\partial M$  is a smooth (n - 1)-fold (possibly disconnected) without boundary.)

**Remark 2.4.** A similar definition can be made for topological manifolds too.

Here are some examples :

- (1) 1-manifolds-with-boundary : [*a*, *b*), [*a*, *b*], and (*a*, *b*] are 1-manifolds with boundary. In fact, (look at Milnor's book) all 1-manifolds-with-boundary are diffeomorphic to these.
- (2) Any open subset of  $\mathbb{H}^n$  intersecting  $x_n = 0$  non-trivially.
- (3) The upper hemisphere has boundary the n 1 sphere. (Why ?)

## 3. Maps between manifolds, Submanifolds, IFT, etc

So far we defined what a diffeomorphism between two manifolds is : A homeomorphism that takes the maximal atlas of one to that of the other. We saw an alternate characterisation of it in terms of coordinates. We expand upon that further :

**Definition 3.1.** If M, N are smooth manifolds, then a function  $f : M \to N$  is called smooth (or differentiable) if for every pair of coordinate charts  $(U \subset M, \Phi_U), (\tilde{U} \subset N, \tilde{\Phi}_{\tilde{U}}) \tilde{\Phi}_{\tilde{U}} \circ f \circ \Phi_U^{-1} : \Phi_U(U) \subset \mathbb{R}^m \to \tilde{\Phi}_{\tilde{U}} \subset \mathbb{R}^n$  is a smooth map.

**Remark 3.2.** Note that one can replace smooth with  $C^1$  or any other such condition to the corresponding definition for such maps. Also note that our alternate condition of a diffeomorphism is simply that *f* and  $f^{-1}$  are smooth.

**Remark 3.3.** The above definition makes sense even for manifolds-with-boundary. Indeed, define a smooth map on  $\mathbb{H}^n$  as simply a smooth map on an open neighbourhood of it.

There are obvious examples of smooth maps like the projection  $\pi_1 : M \times N \to M$  and the quotient map  $\pi : S^n \to \mathbb{RP}^n$  (why is the latter smooth?). But given a general manifold M, is there even *one* non-constant example of a smooth map  $f : M \to \mathbb{R}$ ? To answer this question, we need a general tool - Bump functions.

The function  $h(x) = e^{-1/x^2}$  when x > 0 and 0 when  $x \le 0$  is smooth everywhere (including the origin). By shifting and multiplying we get j(x) = h(x+1)h(1-x). In fact, we can repeat this construction k(x)

for any interval  $(0, \delta)$ . Upon integrating and normalising we get  $l(x) = \frac{\int_0^x k}{\int_0^{\delta} k}$  which is 1 for  $x \ge \delta$  and

0 for  $x \le 0$ . The function  $t(x) = l(x)l(3\delta - x)$  is an example of a "bump function" which is 1 on  $[\delta, 2\delta]$  and 0 on  $(-\infty, 0] \cup [3\delta, \infty)$ . By shifting and multiplying function  $t(x_i)$ , we can get bump functions  $t(\vec{x})$  with any rectangle-shaped support. In fact, the same thing holds for manifolds :

**Lemma 3.4.** Let  $C \subset U \subset M$  with C compact and U open. Then there is a smooth function  $f : M \to [0,1]$  such that f = 1 on C and support  $f \subset U$ .

*Proof.* Each point *p* of *C* is in some coordinate open square  $B_{p,\epsilon}$  of size  $\epsilon$  such that  $B_{p,2\epsilon} \subset S$ . Only finitely many of the  $B_{p,\epsilon}$  are required to cover *C* (by compactness). On each of these  $B_{p,\epsilon}$ , we can find a bump function  $t_p(\vec{x})$  whose support is in  $B_{p,2\epsilon}$  and which is 1 on  $B_{p,\epsilon}$ . These  $t_p$  can be extended to the entire manifold by setting them to be 0 outside  $B_{p,2\epsilon}$ . Let  $t = t_{p_1} + t_{p_2} \dots$  This is a finite sum of non-negative functions that is  $\geq \delta > 0$  on *C* and is 0 outside *U*. Let  $f = l \circ t$ . This gives the desired function.

Now that we know what smooth maps are, the next order of business is actually differentiating them. (Recall that we started this story with an example "Given a smooth function P on a sphere, find its maximum." This example required us to differentiate the function P (the final answer did not depend on the coordinates chosen).)

**Definition 3.5.** Suppose  $f : N \to \mathbb{R}$  is a smooth map. If  $(U, \Phi_U)$  is a coordinate chart on N (where  $\Phi_U(p) = (x^1(p), x^2(p), \ldots)$ ; we will use superscripts from now on to indicate coordinates because of a reason that we will see later on), then define the partial derivatives in these coordinates, denoted as  $\frac{\partial f}{\partial x^i}$  as  $\frac{\partial f}{\partial x^i}(p) = \frac{\partial (f \circ \Phi_U^{-1})}{\partial x^i}(\Phi_U(p))$ .

**Remark 3.6.** Here is a trivial observation : Suppose we define a curve  $\vec{c} : (-\epsilon, \epsilon) \to N$  as  $\vec{c}(t) = \Phi_U^{-1}(\vec{x}(p) + (0, ..., t, 0...))$  then  $\lim_{h\to 0} \frac{f(\vec{c}(h)) - f(p)}{h} = (\Phi_U \circ f \circ \vec{c})'(0) = \frac{\partial f}{\partial x^i}(p)$ . Another trivial observation is that  $\frac{\partial x^i}{\partial x^j} = \delta_j^i = 1$  when i = j and 0 otherwise.